

# Final Class Project

- Project proposal
  - Due May 13<sup>th</sup> at the end of the day
  - Worth 20% of the course project
  - Can work in groups of 2-3 people, only one submission required per group
  - Guidelines available on Canvas
- Contents:
  - Topic – What lecture's topic will you be examining?
  - Introduction – provide background information and motivation on the project topic
  - Research questions – what questions do you want to answer about your topic? Or what questions do you think need answering regarding your topic?
  - Related studies – provide a list of potential papers to review related to your topic



# **Electricity grid and use- phase emissions**

ECI 189G: Lecture 11

Dan Sperling

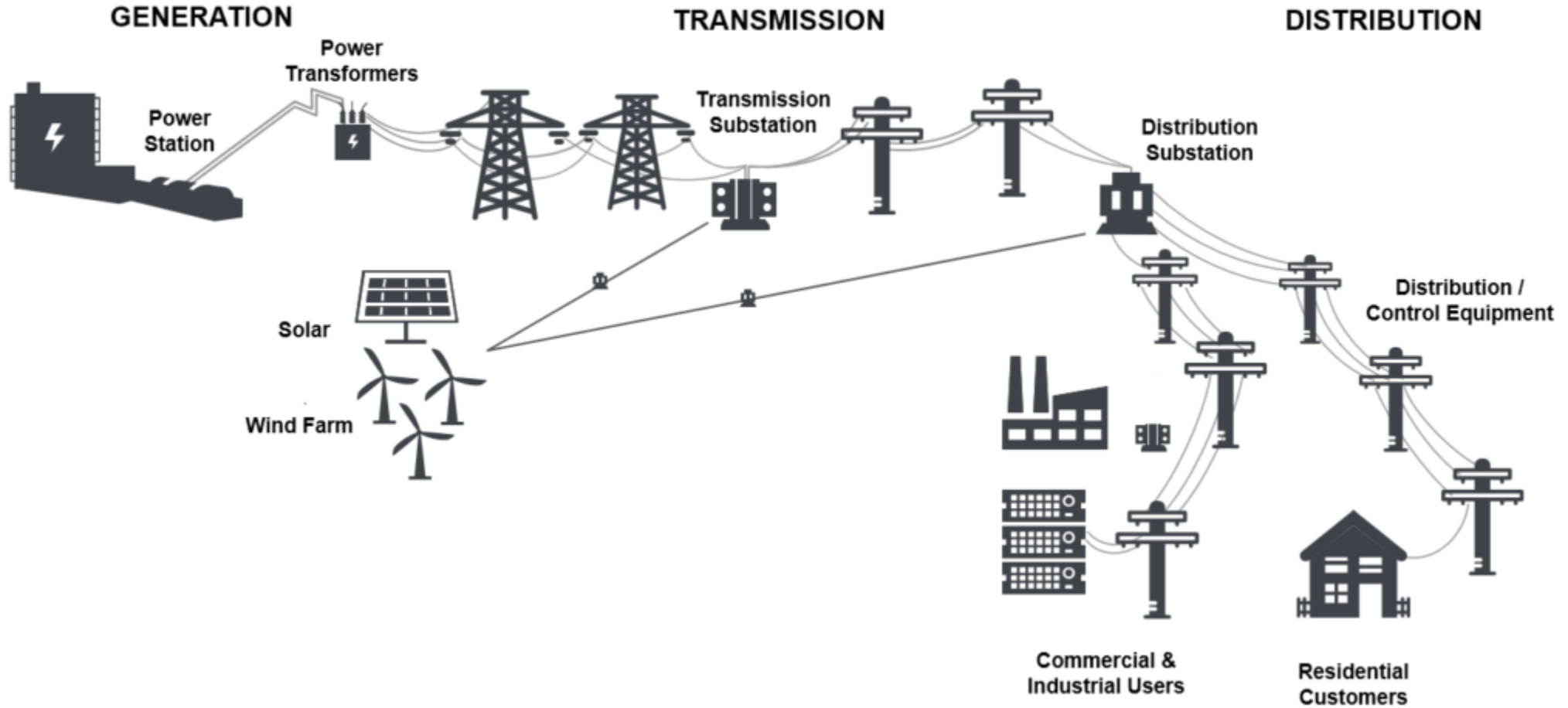
Alan Jenn

Spring 2022

# What happens when you plug in an electric vehicle?

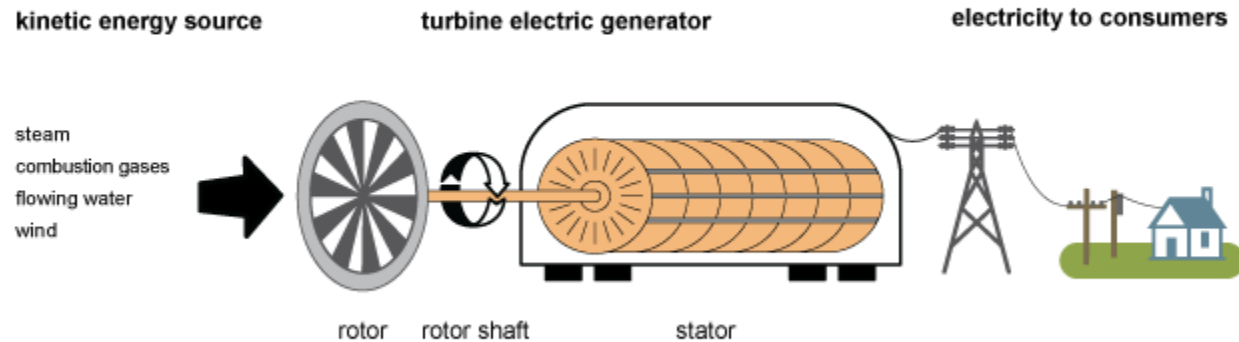


# The electric power grid



# Electricity from turbines

## Electricity generation from an electric turbine

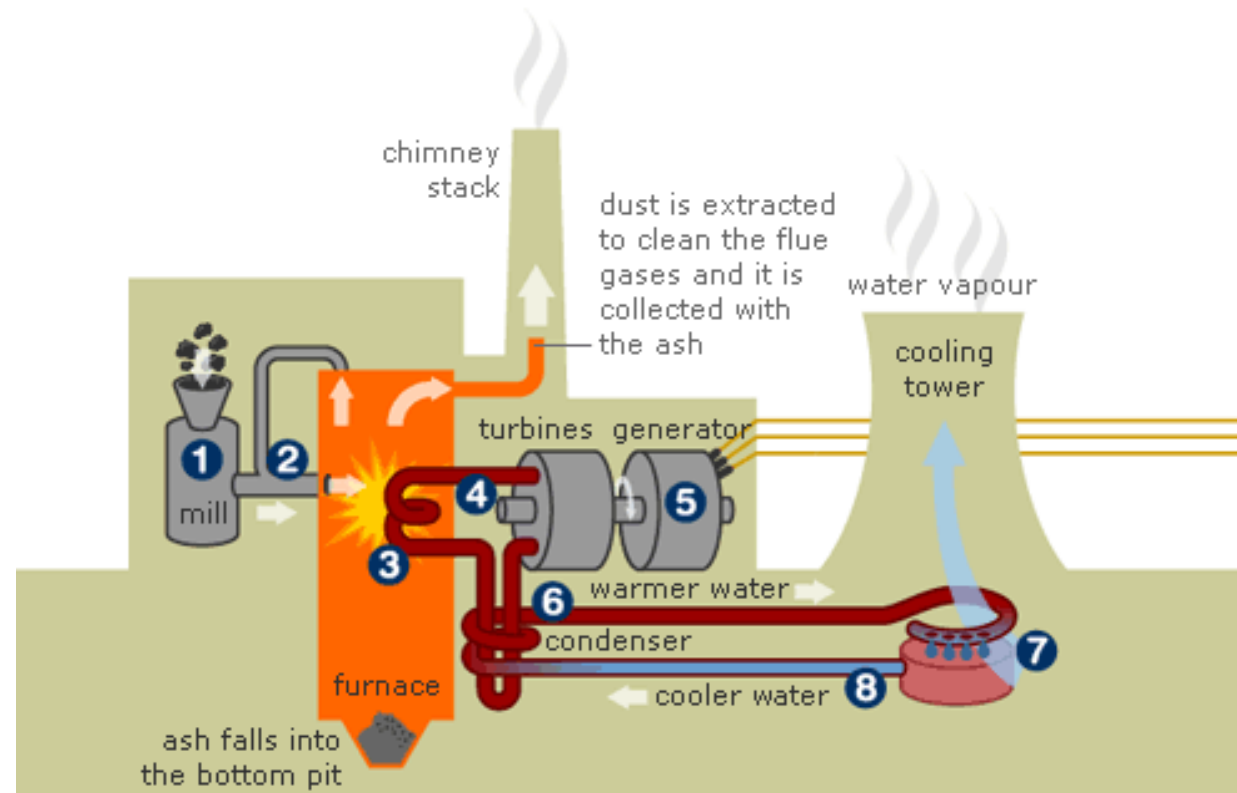
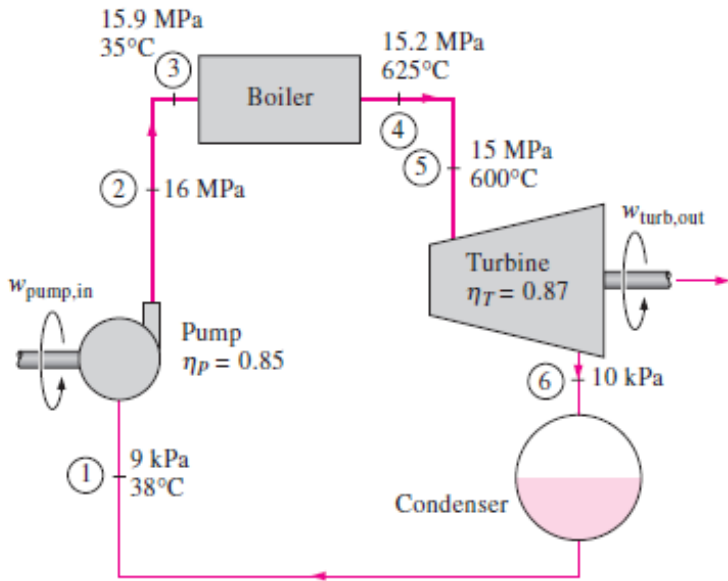


Source: U.S. Energy Information Administration



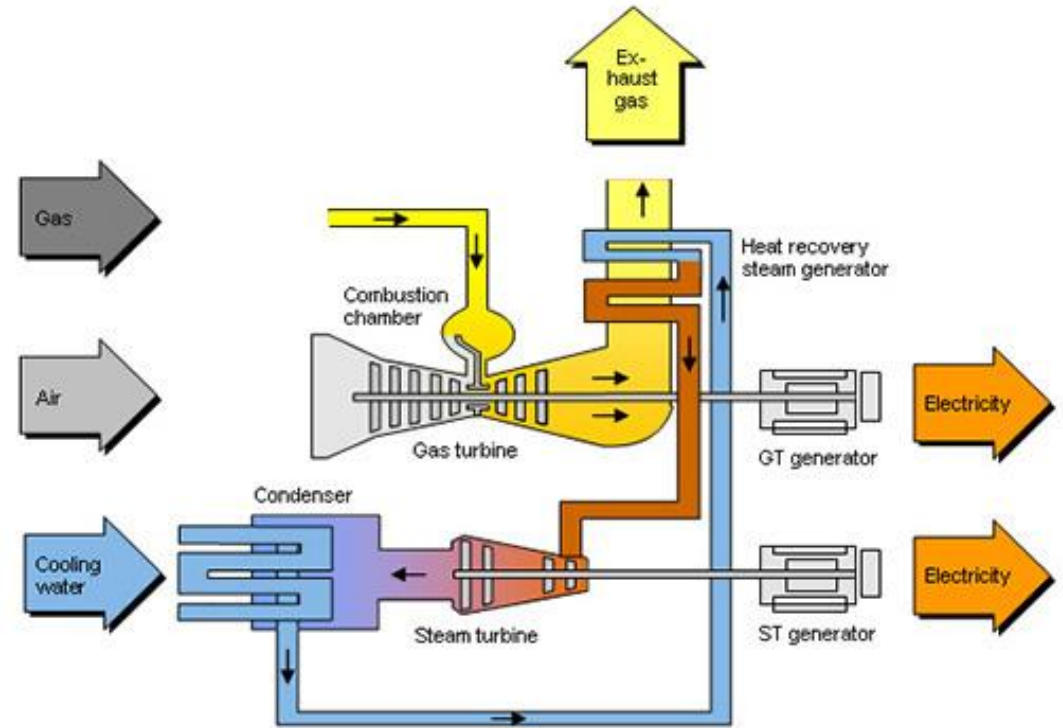
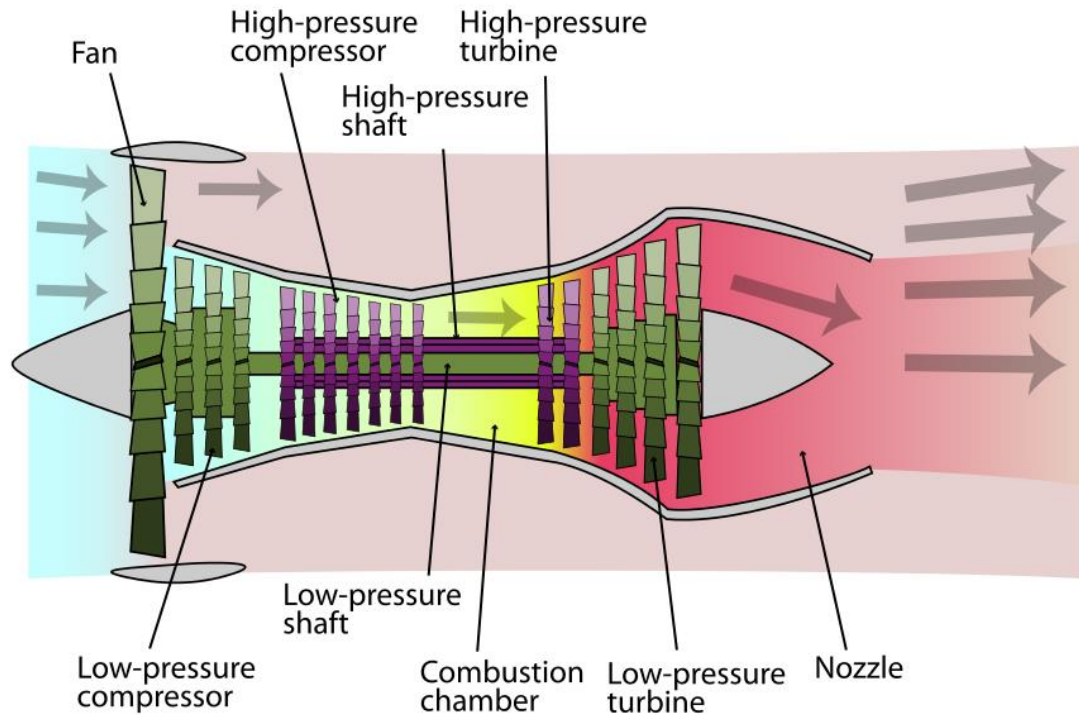
- Remember how we generate electricity? Translating kinetic energy from spinning a turbine to produce electricity
- Nearly all electricity in the world is produced this way—whether the source is coal, natural gas, nuclear, wind, hydro (okay, not solar...)

# Steam turbines



- Coal is combusted to heat water—as steam it spins a turbine to produce electricity
- The thermodynamic cycle for a steam turbine is known as a Rankine Cycle (about 35% efficient in practice)

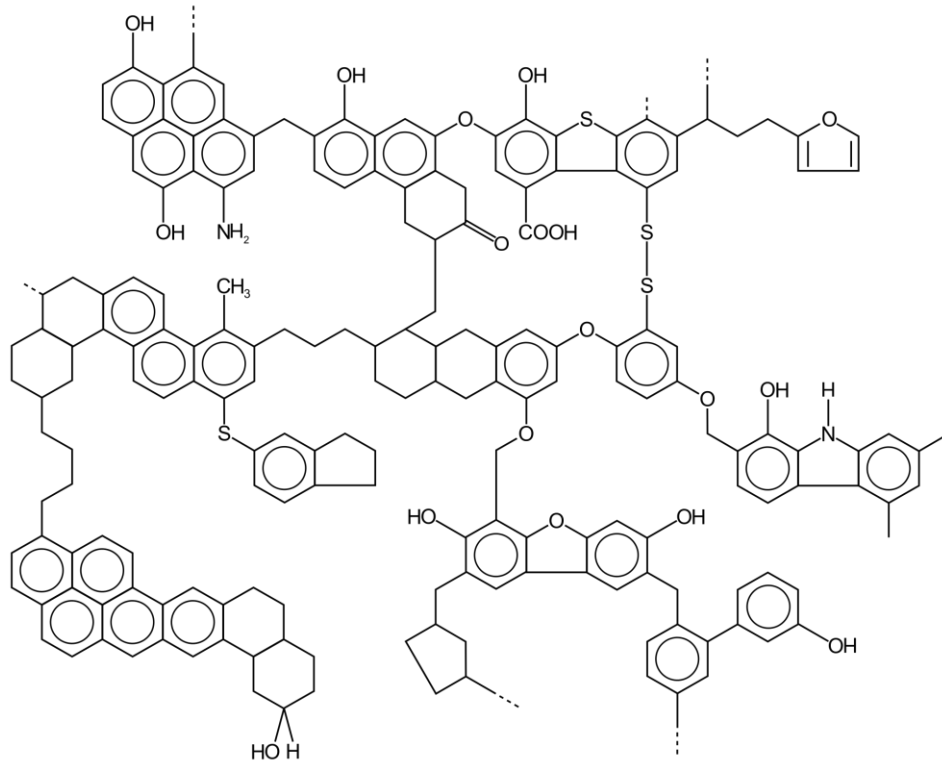
# Gas turbines and combined cycle



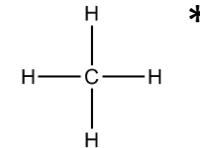
- Natural gas turbines combust the gas directly in the turbine to cause it to spin—thermodynamic cycle is called the Brayton Cycle (about 40% efficient)
- Heat from the Brayton Cycle can be combined with a steam turbine to increase efficiency (known as a combined cycle plant)

# Fuels for combustion

Coal



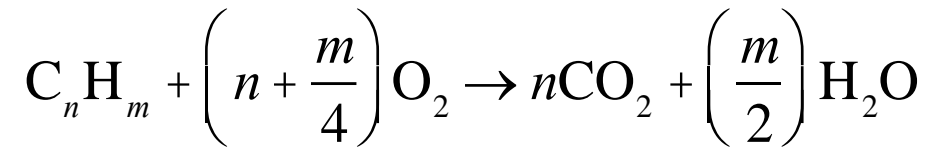
Natural Gas



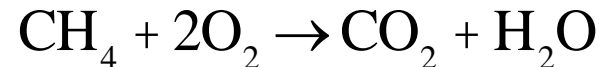
\*Impurities include: carbon dioxide, hydrogen sulfide, water vapor, oil, nitrogen, hydrates, hydrocarbons (ethane, propane, butane, pentane)



# Fossil fuel combustion



- Natural gas combustion is fairly straightforward:

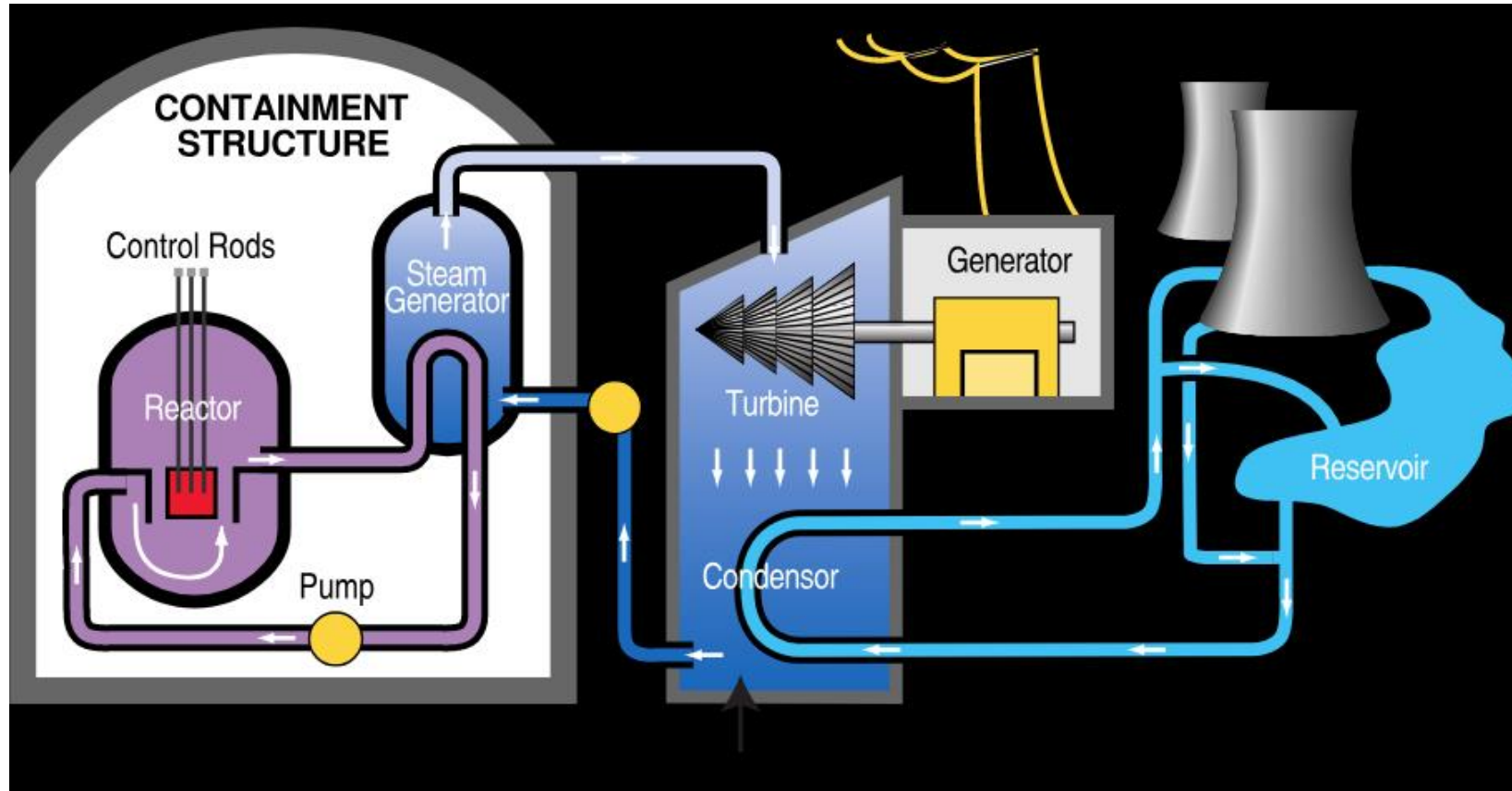


But impurities release nitrogen oxides ( $NO_x$ ), carbon monoxide (CO), carbon dioxide ( $CO_2$ ), methane ( $CH_4$ ), nitrous oxide ( $N_2O$ ), volatile organic compounds (VOCs), and trace amounts of sulfur dioxide ( $SO_2$ ) and particulate matter (PM)

- Coal combustion is the opposite of straightforward.

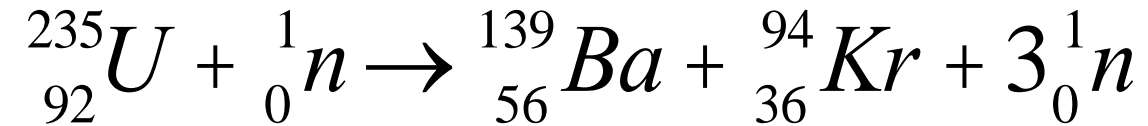
Impurities include solids: fly ash, flue-gas desulfurization materials, bottom ash, and boiler slag and gases: all of the compounds as seen in natural gas combustion with significantly higher sulfur dioxide, also contains mercury, arsenic, and heavy metals

# Nuclear plant



- Mostly the same as coal plants, except water is heated via nuclear fission reactions within a reactor

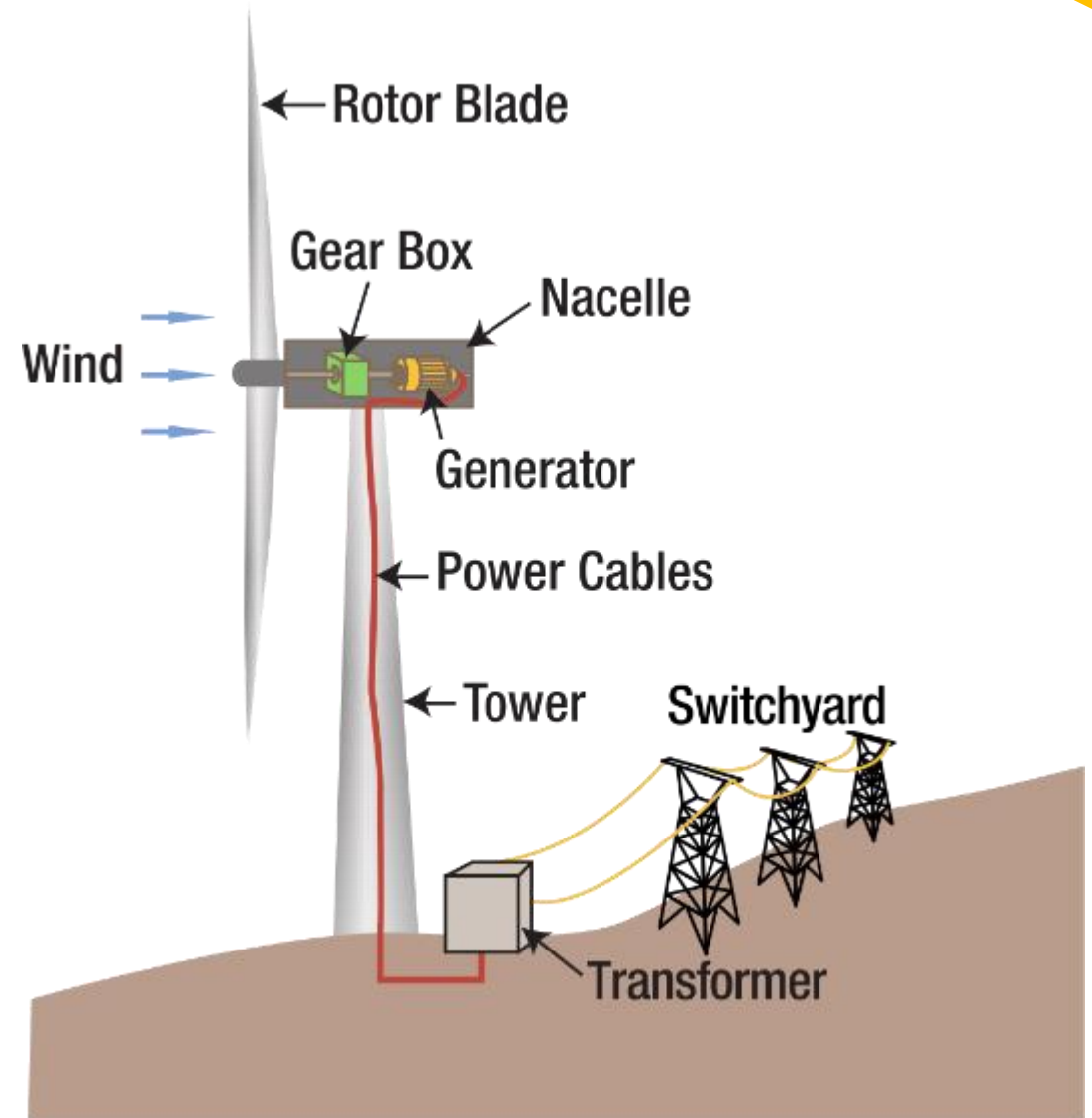
# Nuclear fission



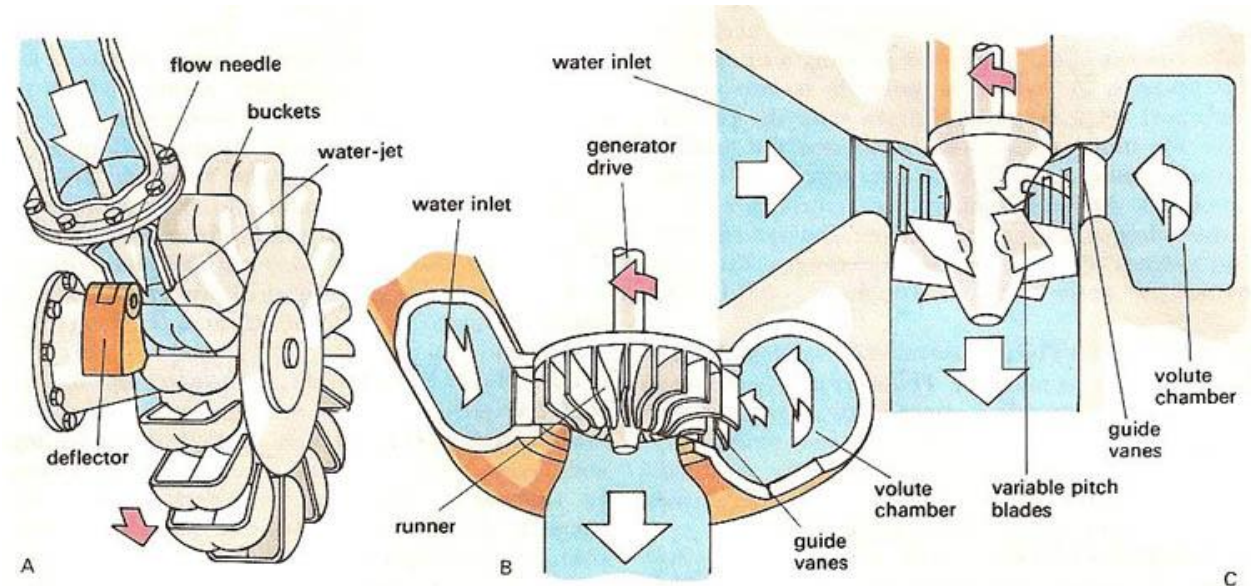
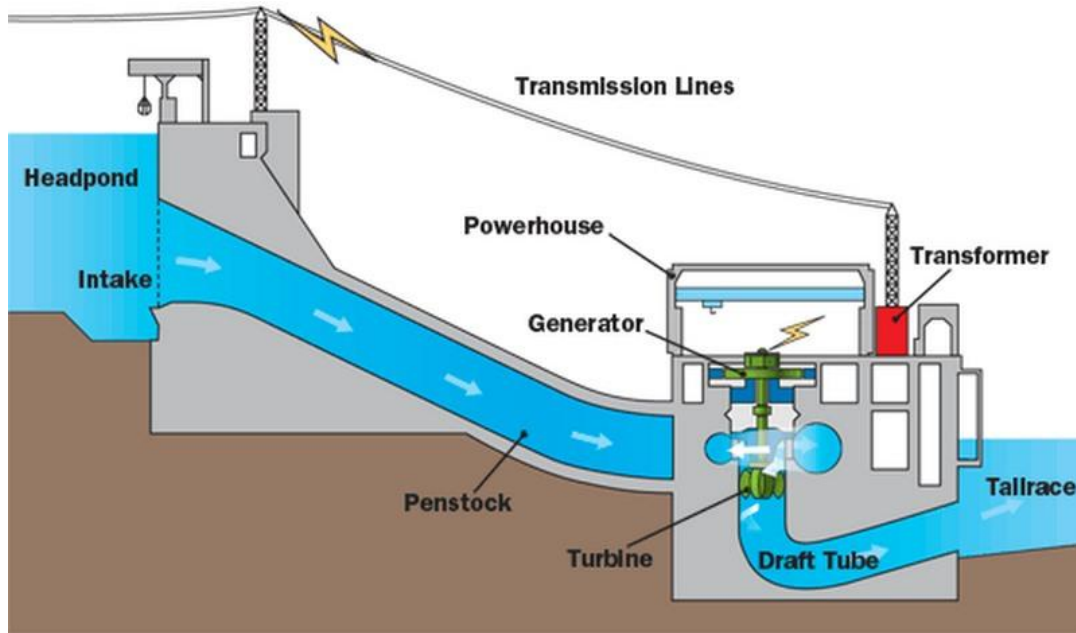
- Uranium-235 can be bombarded with neutrons to produce the above nuclear fission (splitting) reaction
- The reaction produces a tremendous amount of energy and 3 more neutrons—which can be used to produce a chain reaction
- 1 kg of Ur-235 can produce 24 GWh of energy! (Several million times more energy dense than coal)

# Wind turbines

- Maximum theoretical efficiency (Betz's Law): 59.3%
- Average efficiency: 35%-45%
- Height of turbine needed because wind speed is higher at greater elevation from the ground
- Diameter of modern-day turbines can exceed the length of a football field!

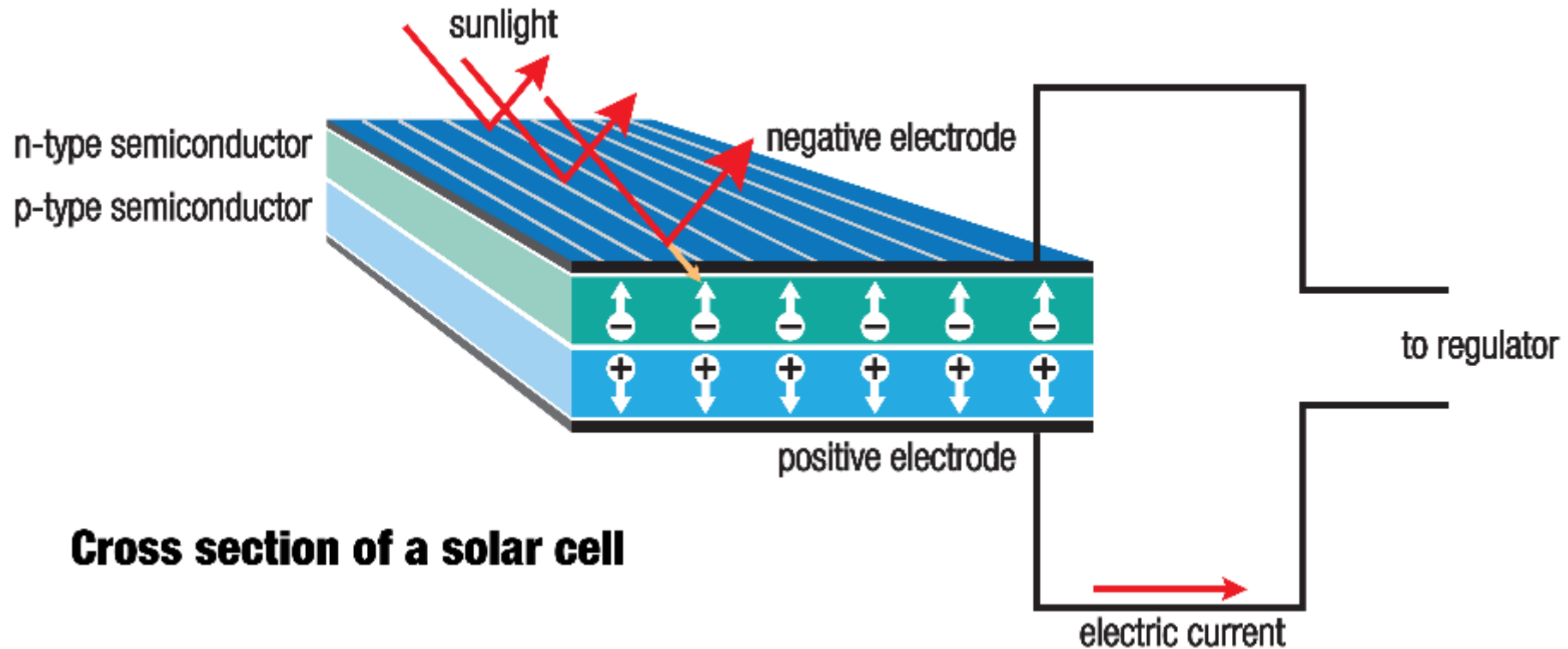


# Hydro turbines



- Hydro turbines exploit the potential energy stored in water due to the height differential between the top and bottom of the dam
- A variety of turbine designs exist depending on the flow rate and height difference of water flowing through the turbine

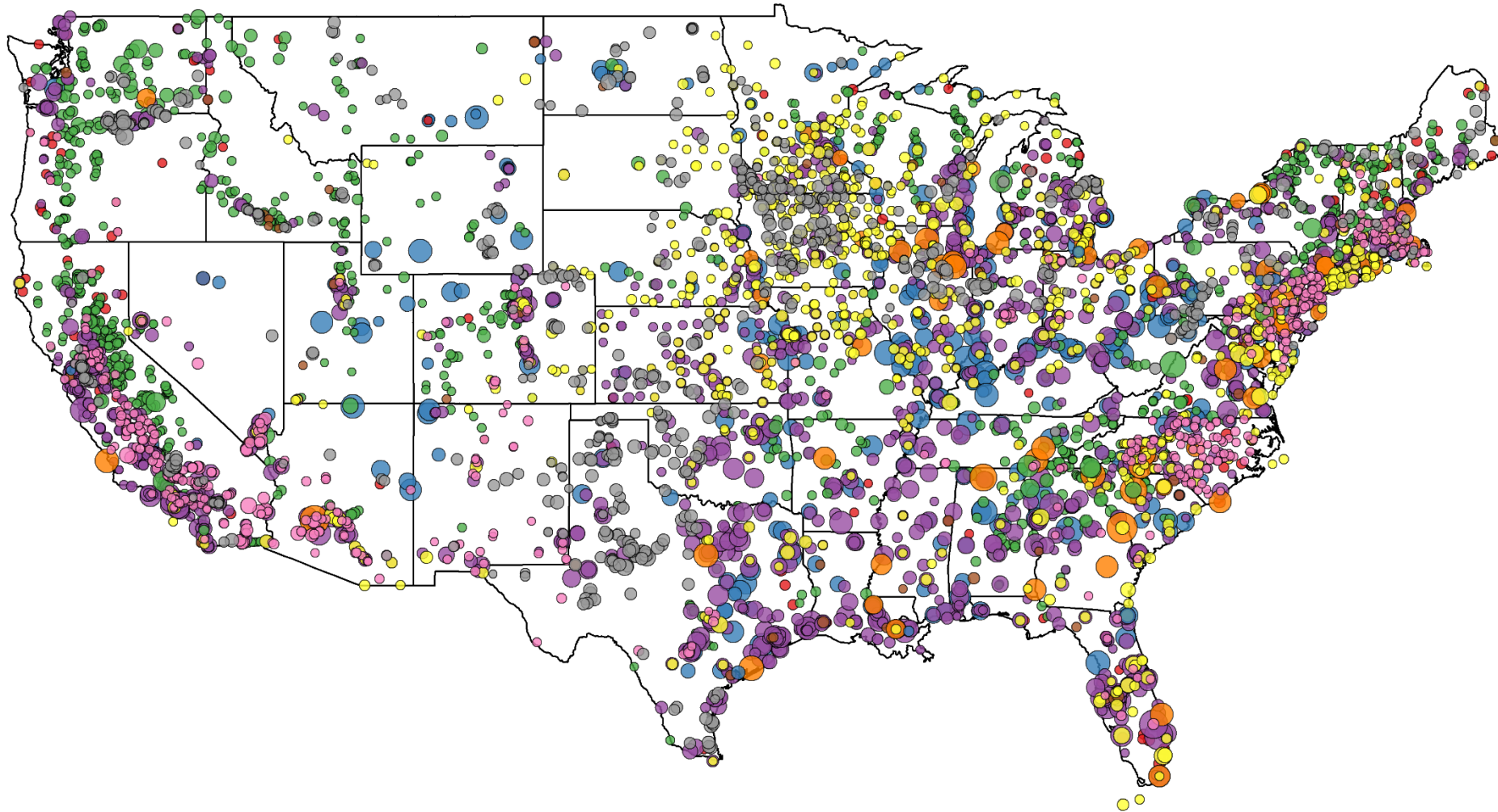
# Electricity from solar photovoltaic panels



**Cross section of a solar cell**



# Power generators in the US



Generator Capacity (MW)

- 1000
- 2000
- 3000
- 4000

Fuel Type

- Biomass
- Coal
- Hydro
- NaturalGas
- Nuclear
- Oil
- Other
- Solar
- Wind

# Dispatch game

- Everyone gets a power plant that can produce some amount of power (**capacity**) and has a corresponding **fuel price** (each unit of power you sell costs you this much to generate)
- Your goal is to *make as much money as possible*, you do this by selling as much power as you can produce
- You cannot communicate with other people! (anti-monopoly rules!)
- I am the independent system operator (ISO), I choose which power source to buy from

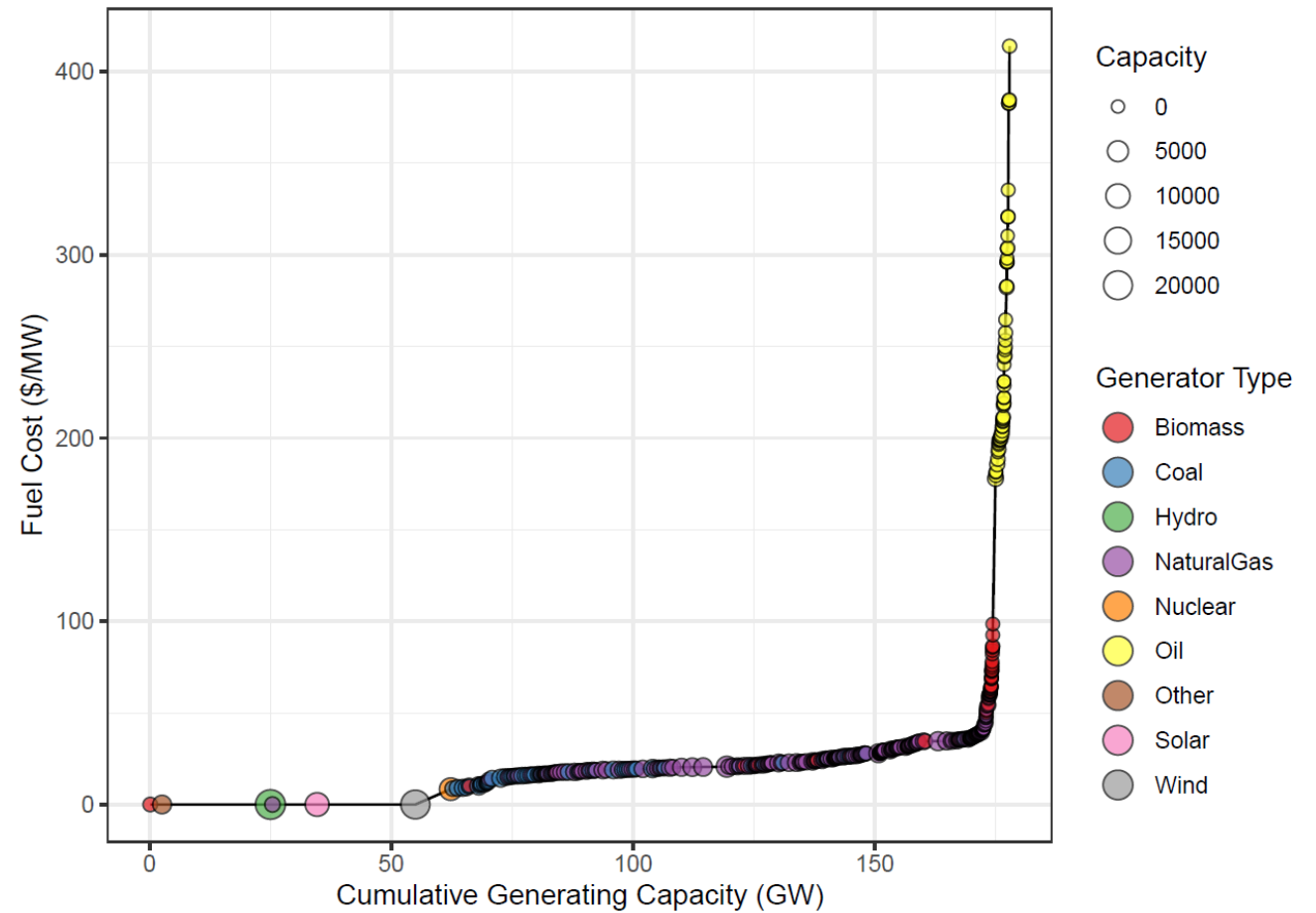


# Dispatch game: Auction rules

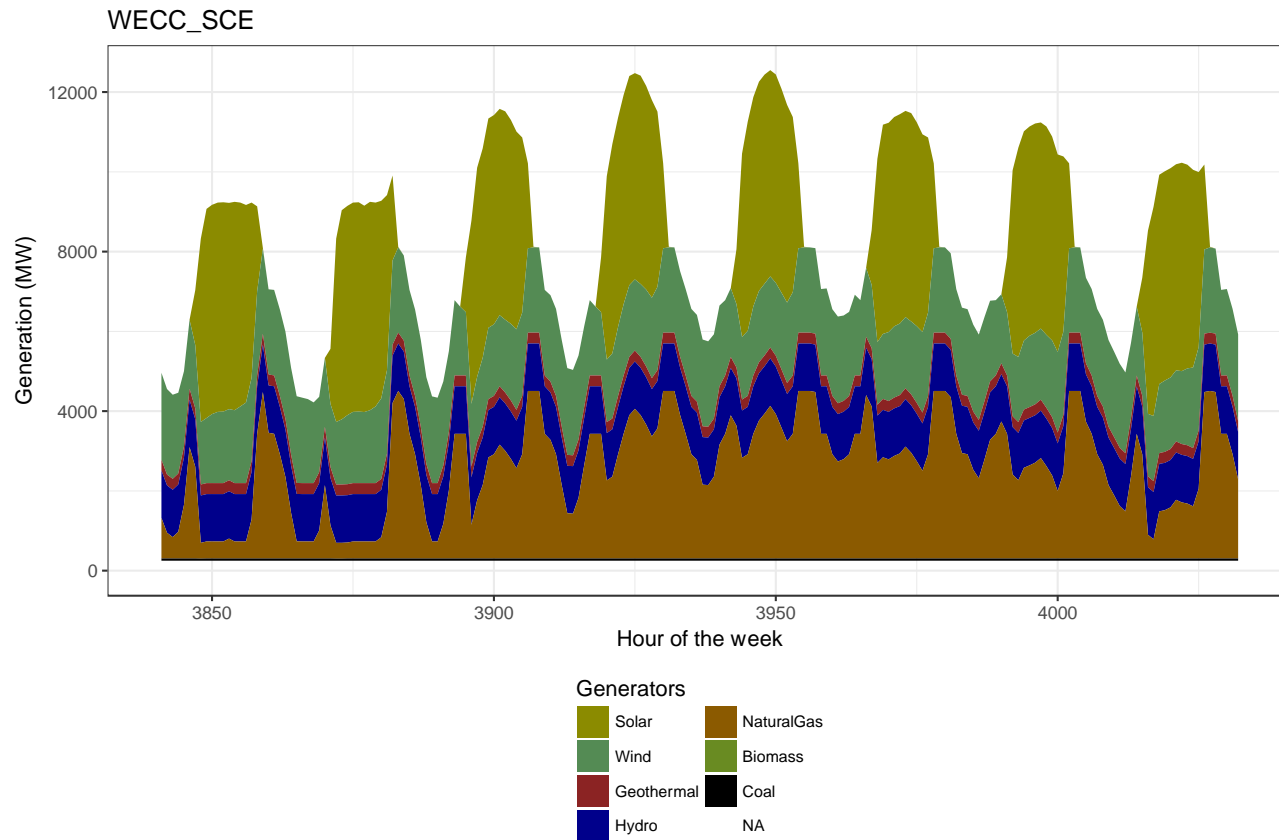
1. Write down a price on a piece of paper, this represents your bid into the market.
2. I need to provide **X** amount of electricity to fulfill demand, I will choose to turn on the power plant that provides me power at the cheapest price.
3. I will continue turning on power plants until I get all the power I need.
4. Once I have fulfilled all the demand, all power plants get paid **the amount of the *highest* bid into the auction.**

# Dispatch of electricity

- Turn on generators from left to right until you have enough electricity to meet all demand
- The money paid to any generators that “turn on” is based on what the system pays the “last” generator to be dispatched
- Generators bid into the system based on how much it costs them to produce electricity



# An example 1 week dispatch curve in LA



- Fluctuations day to day correspond to changes in demand for electricity over the course of a day
- High usage of solar (day) and wind (night) in the region
- Large fluctuations with natural gas generation to deal with intermittency

# Major transmission lines in the US

## About This Map »

Click on the links below to switch layers on and off.

### EXISTING LINES

-  345-499 kV 
-  500-699 kV 
-  700-799 kV 
-  1,000 kV (DC) 

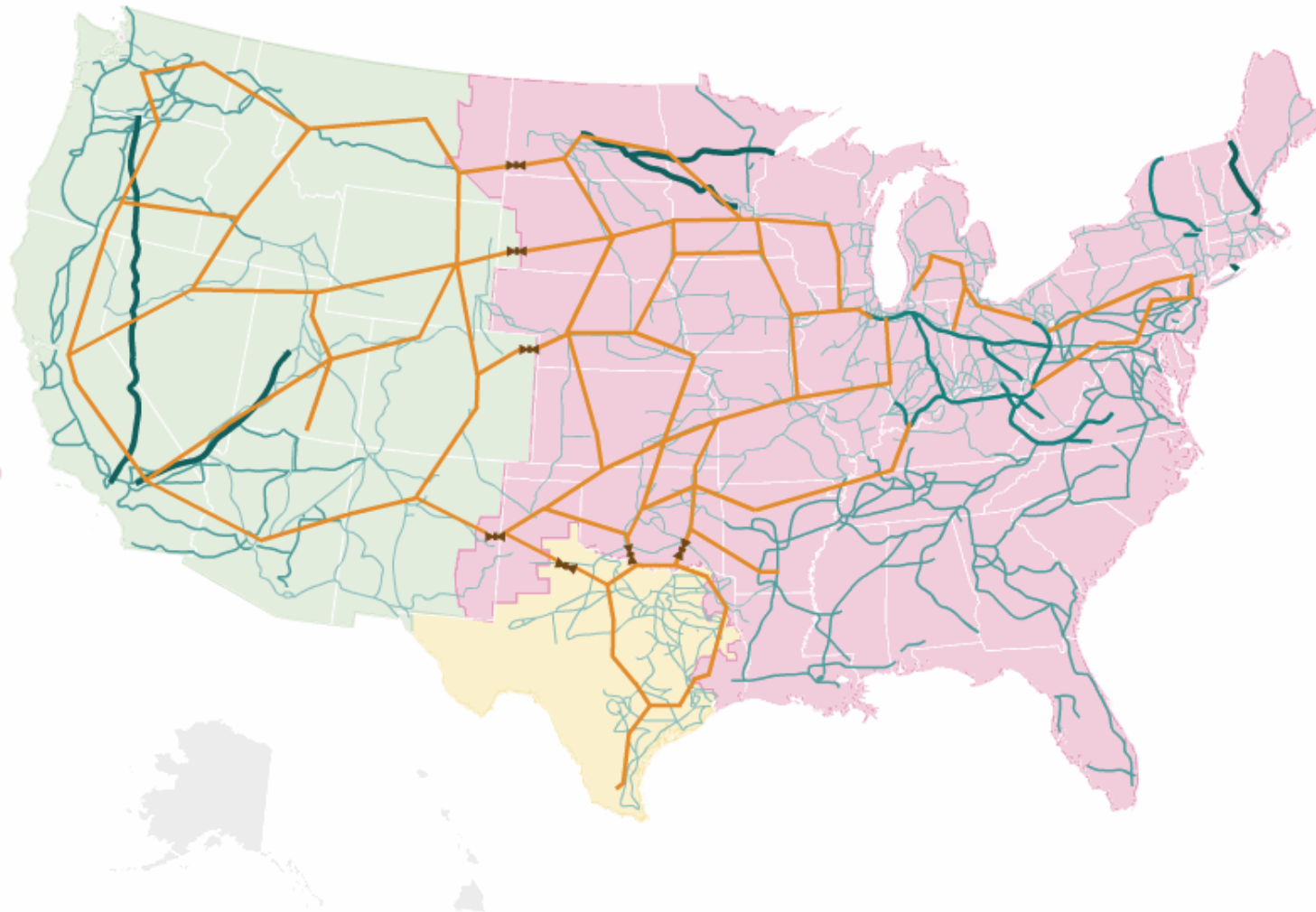
### PROPOSED LINES

-  New 765 kV 
-  AC-DC-AC Links 

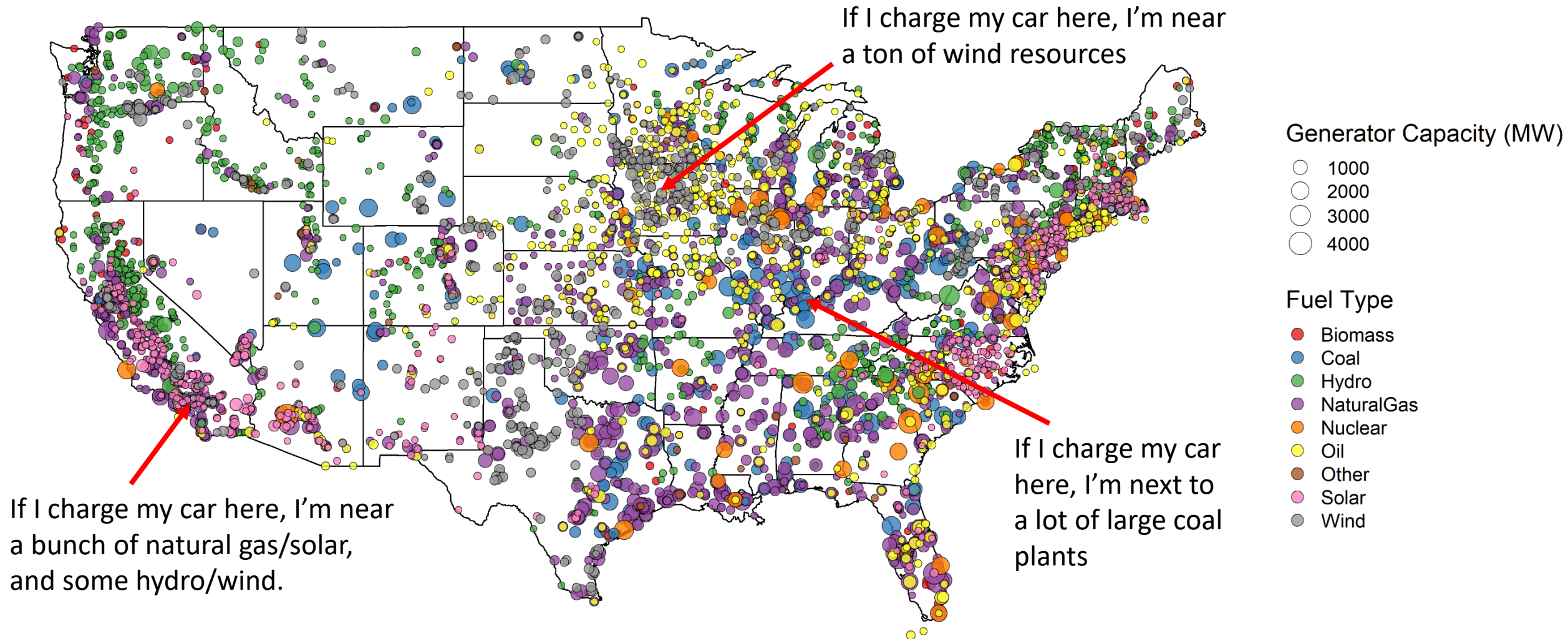
### INTERCONNECTIONS

Major sectors of the U.S. electrical grid

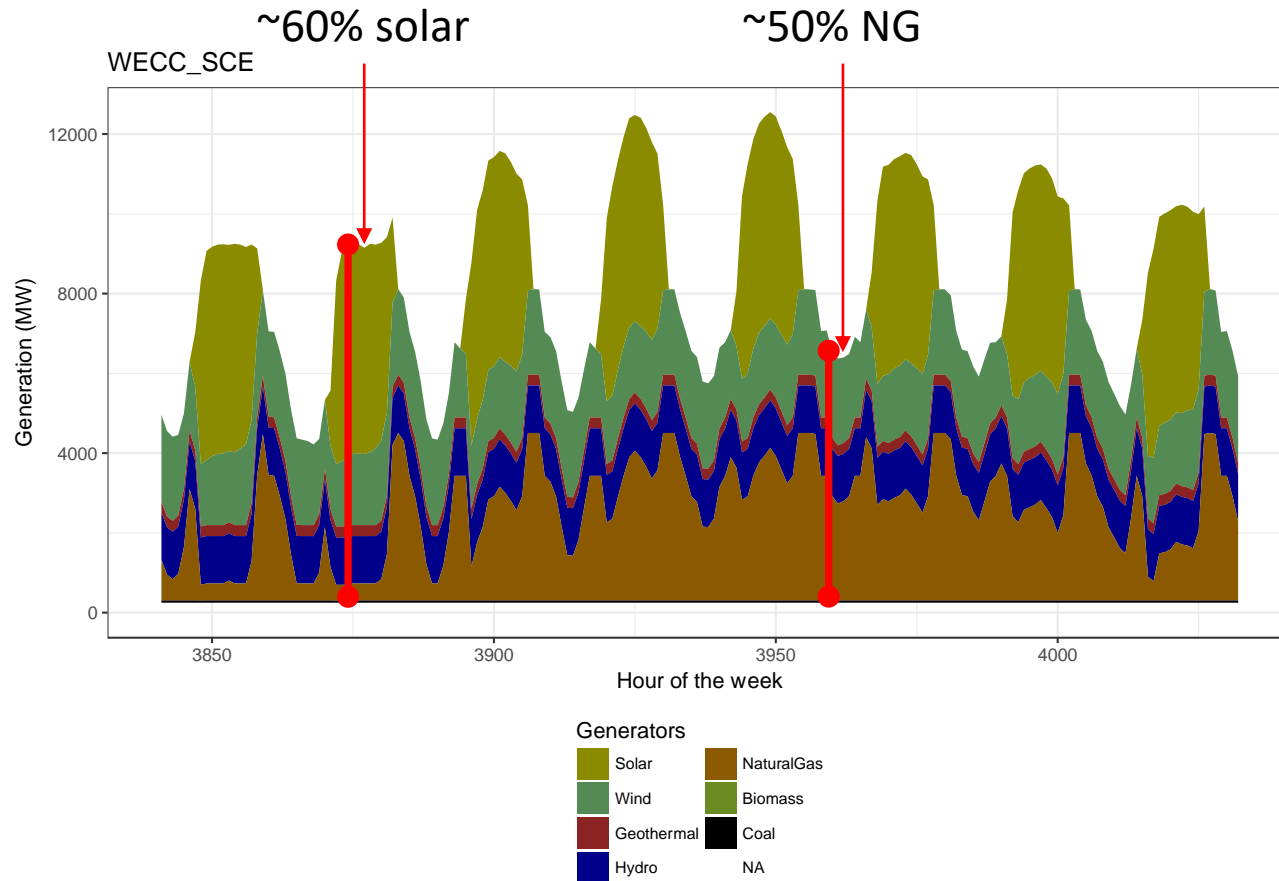
-  Eastern
-  Western
-  Texas (ERCOT)



# Locational factors of charging



# Timing factors of charging

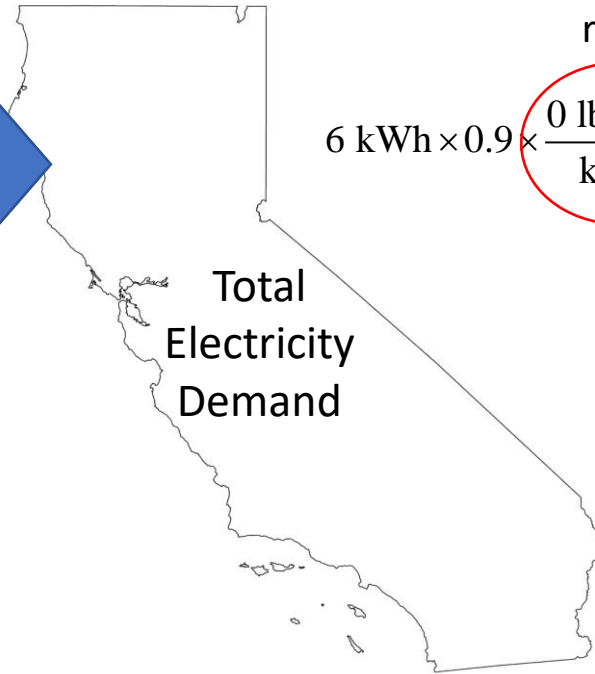
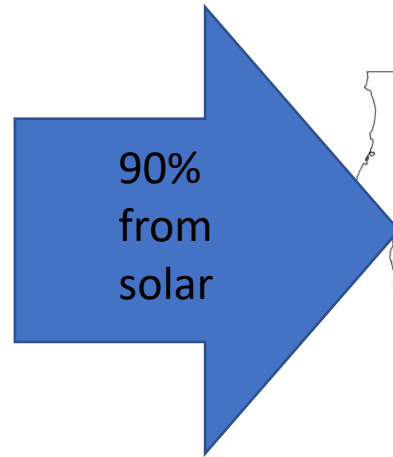


- In Los Angeles:
  - If a vehicle charges in the middle of the day, the proportion of power from solar is substantially higher
  - If a vehicle charges at nighttime, the proportion of power from natural gas is substantially higher
- This effect will differ depending where in the country you are charging



# Calculating emissions from EVs

- It's 3 PM in Davis, I charge my car @ L2 for 1 hour.



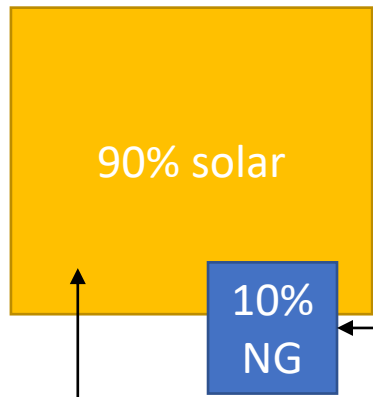
$$\begin{array}{l} \text{Solar emissions rate} \qquad \qquad \qquad \text{NG emissions rate} \\ 6 \text{ kWh} \times 0.9 \times \frac{0 \text{ lb CO}_2}{\text{kWh}} + 6 \text{ kWh} \times 0.1 \times \frac{1 \text{ lb CO}_2}{\text{kWh}} \\ = .6 \text{ lb CO}_2 \end{array}$$

**Average Emissions Rate (attributorial)**

# Calculating emissions from EVs

- It's 3 PM in Davis, I charge my car @ L2 for 1 hour.

On average:



Fully "on",  
nothing left to  
increase

Still room to  
ramp up

But when I plug in my car:



Natural gas plant is  
what ramps up to  
meet the load



New emissions calculation:

NG emissions  
rate

$$6 \text{ kWh} \times \frac{1 \text{ lb CO}_2}{\text{kWh}} = 6 \text{ lb CO}_2$$

Exact same situation, *TEN* times higher  
emissions depending on how we decide to  
count it!

**Marginal Emissions Rate (consequential)**



# What is smart charging?

## For a single car:

I receive some signal that tells me to charge earlier in the day



## In aggregate:

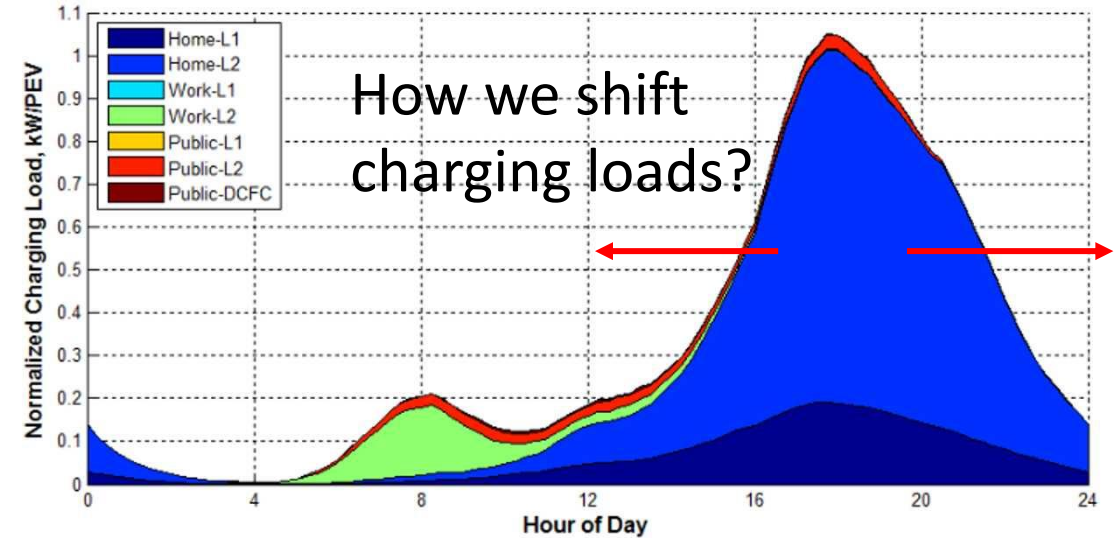
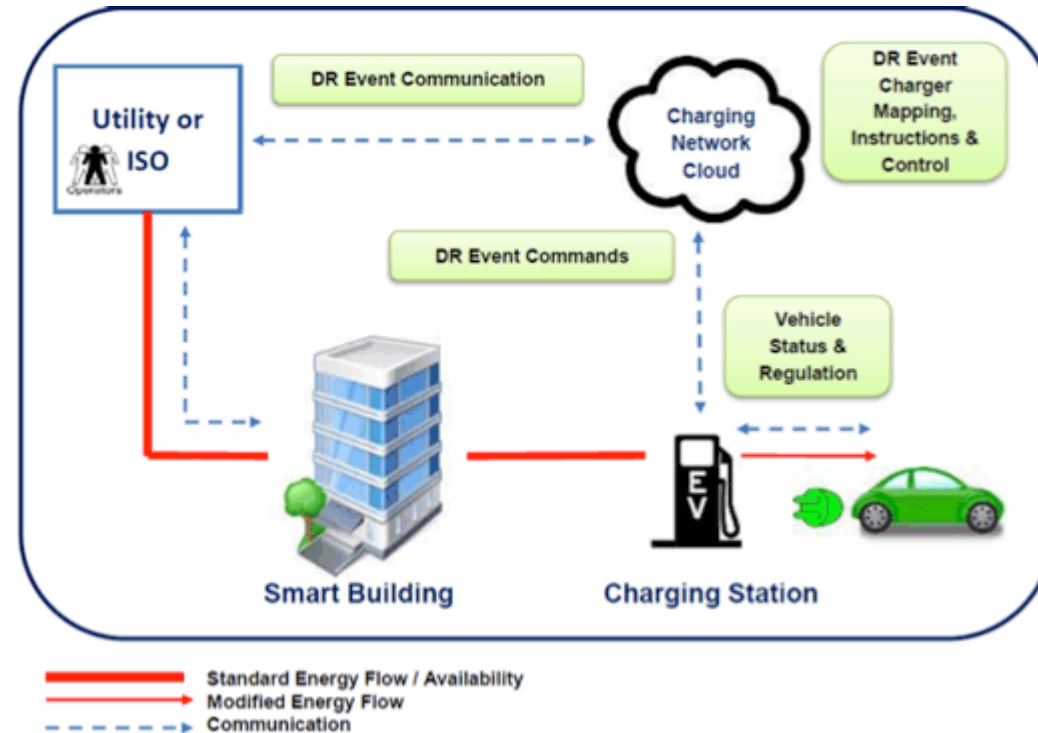


Figure 7. Nominal charging load profile from EVI-Pro simulations (home dominant charging behavior).

- Why would we do this? Shifting charging behavior in order to:
  - Charge when its cheaper
  - Charge when its cleaner
  - Reduce stress on grid infrastructure (capacity, ramping, etc)

# Example schematic of managed charging for demand response



# Challenges with smart charging

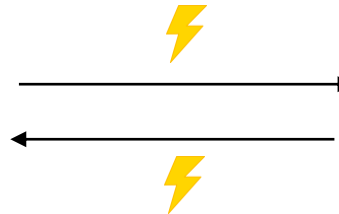
- Technical challenges:
  - What sort of external “signals” would be used and how would this be communicated to the vehicle?
  - Which factors should smart charging try to address? All of the above?
  - Cooperation among different automakers to standardize procedures
  - Hardware to support managed charging
- Behavioral challenges:
  - How will customers be convinced to participate?
  - Taking control of charging out of the customers hands!

# What is V2G?

- V2G stands for “vehicle-to-grid”: this involves any scheme where electric vehicles *discharge* electricity back to the grid



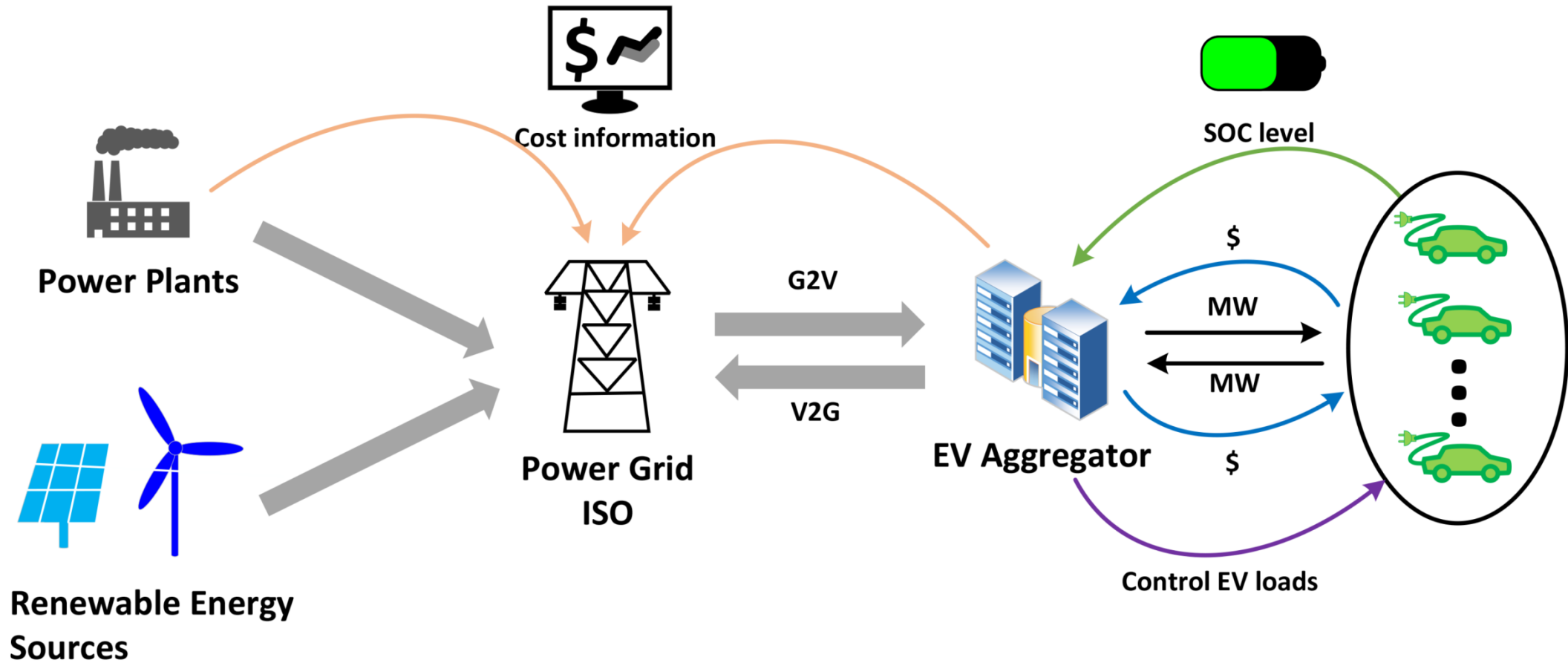
The electric vehicle can be thought of as a large storage asset



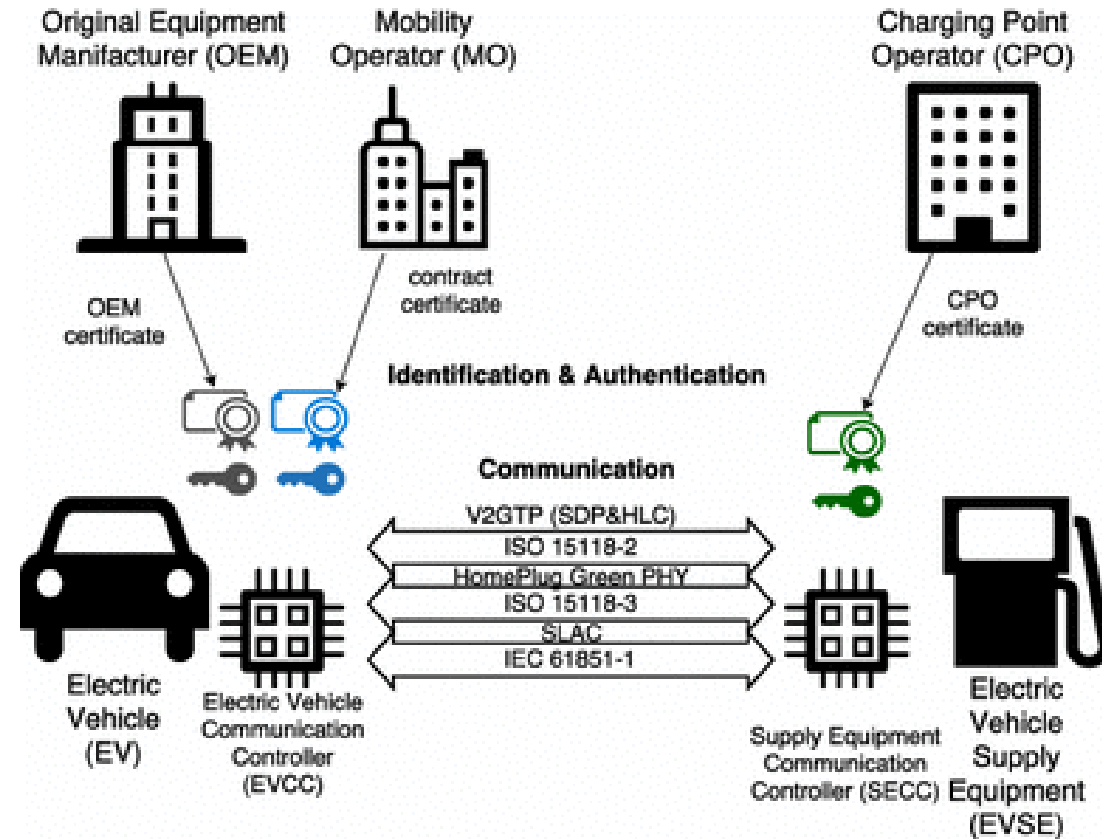
In V2G, vehicle sends electricity back to grid that is stored in its battery



# Example of energy arbitrage with V2G



# ISO 15118 Protocol



# Tremendous potential for storage

- California plans to have 5 million EVs on the road by 2030. Let's roughly assume 50 kWh batteries per vehicle on average.
  - 1% of all EVs plugged into DC fast chargers discharging = 2.5 GW instantaneous capacity
  - 50% of all EVs plugged into L2 discharging = 16.5 GW instantaneous capacity
  - Total battery capacity: 250 GWh
- For reference:
  - CA currently has ~1.4 GW storage capacity
  - Peak load in California: ~50 GW
  - Daily electricity usage in California: ~700 GWh